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Leviathan: The Last Day Of The Decade Download] [portable Edition]



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## About This Game

"Leviathan: The Last Day of the Decade" is a detective story told by a dweller of a cruel dark fantasy world affected by the pandemic. The world ruled by a 5 noble-born kings under the suzerainty of the undead Plague King.

A young man spends years to find a clue to bring justice for his mother's murderer. But what if the criminal is protected by the mighty family? And what if he is a man you really love?

## FEATURES

- The world of aristocracy full of money and power.
  - Romantic relationship.
- Daemons from the depths of outer worlds!
- Mysterious murder and secrets of the past!
  - City streets, full of adventures.
  - Stunning animated 2D graphics.

## Episodes:

- Episode I - The First Day of the Decade
- Episode II - Clues from the past
- Episode III - Being a killer
- Episode IV - The Gift
- Episode V - The Last Day of the Decade

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Forum: <http://leviathan.club>  
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Twitter: <https://twitter.com/LostwoodGames>  
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Twitch: <http://www.twitch.tv/lostwoodgames>  
VK community (russian): <http://vk.com/leviathangame>

Need help or technical support? Want to help us to make the game better? Mail us: [help@thelostwood.com](mailto:help@thelostwood.com)

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Title: Leviathan: The Last Day of the Decade

Genre: Adventure, Indie

Developer:

Lostwood

Publisher:

Lostwood

Release Date: 11 Nov, 2014

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**Minimum:**

**OS:** Windows XP+

**Processor:** 1.5 GHz or higher

**Memory:** 1 GB RAM

**Graphics:** Graphics card: DX9 (shader model 2.0) capabilities; generally everything made since 2004 should work

**Storage:** 3 GB available space

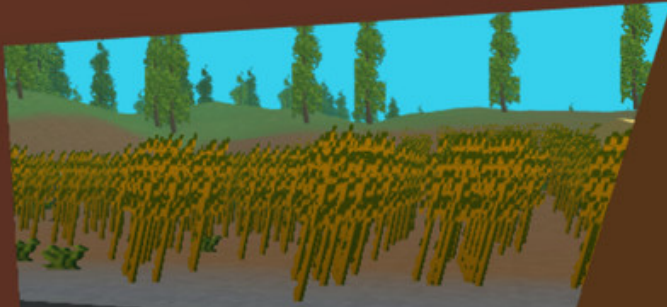
English,German,Russian



rue - Local game Server : 127.0.0.1 (1) Players : ID is :0 Team :

# MULTY PLAYER

1 : Hi man ! cool game!  
1 : help me



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Great with kids. Btw. we're still waiting for "Euler's Revenge" DLC.. Great feedback from Janey on why the ATC doesn't work for these missions. More than happy with the excellent range of missions provided, and how they're implemented via GPS.. A rather dull reinvention (or should i better say reskin?) of always the same game engine from this developer.

The enemy waves are very unbalanced. To get three star rating in every level you have to grind A LOT, wich meanchs playing the same boring levels over and over and over and over and over again. The loading takes forever and the loading screen itself is still in a 4:3 ratio. The backgrounds are completely static and the animation of the enemies is overly simple. The music sounds like 8 Bit or 12 Bit in sound quality and there is only a handfull of sound effects.

Why would you play this, when you can play any of the Kingdom Rush series?

The only positive about it is that achievements are relatively easy to accomplish. 50% of them can be done in the first level and you will get all of them soon before even thinking about completing the whole game. This itself is no achievement. Thank god.. WHY OH WHY WOULD YOU SELL TO EPIC GAMES?!?!

Bye bye userbase. Initially I was skeptical to play because of the first review I read (it had talked about there being this bug), but after watching the video and seeing the patch update, I realized that the other reviewer just did that for youtube views haha- anyway the game itself is alright. Surprisingly the style and the mechanics of the game were on point- I love the color palette but I think the character design is a litle weak. Either way, I recommend this game for anyone! The puzzles and the thinking that goes into it is a little challenging but worth it. i'd definitely give it a try!. This game is on a very old SDK, not worth purchasing unless the developer updates it. Great game doods. Buy it for fun 2D shooting action. Very nice and well made VR experience!

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level 99 in lost luggage is nearly impossible to beat. your success is entirely up to chance. be careful. Okay I came into this game with very low expectations. The "Mostly Negative" Reviews had me very wary and thinking I might refund this game. But It looked interesting enough that it was on my wishlist and it was on sale. Now... I don't get the hate. It's a trial and error factory production game. You have to try and figure out multiple things and create machines that will let you sell it. I find it a lot of fun and it is pretty fun in spurts. It's worth the full price I'd say.. Sticker Craft is a crafting/combine puzzle game similar to doodle god, but with diferent style and some funny combinations, and others just weird.

The game doesn't has a secret, just pick one stick (Air) and other (Water) that combines to a new one (Steam) that you use to combine with others and so on. The game is really short, you can beat it within 2 hours with dedication and paying attention to some little jokes to make the combinations. The game has 2 main screens, the Crafting, where you click on one stick and other to combine, and the Inventory, where you have all the sticks that you've unlocked so far, and cliclking on it make it appears on the Crafting.

There is a little button that shows you some sticks that you can unlock, he shows a shadow stick with the name Zebra, and in your inventory you have Black & White stick and Animal stick (There is also horse stick that could make more sense, but I get in there soon.), combine it and "Zebra". Some of them are more literal as, "Horned Monkey", "Winged Monkey" and others. But some of them are just impossible to guess just by the name. "Rare Fish" (Ok, let me fish sometime and soon this appears) No, you combine Lake + Dinamite... What? And what about Pirate? It could be simple as Human + Ship, no man, it's Cyclops + Human, what's this? (If it's some mythology reference, I'm sorry, I dind't get it.).

The hints are very useful here when guessing by the name is impossible, but you can only use 3 per day. Since I dind't want to use a guide I played this everyday for the last month to get some hints, because I really got stuck on some stickers. In the end I used a guide because of Wild Sticks. They are special sticks that appears with some conditions. Like Rare Fish (A lot) and mountain, no you don't combine, you just put it on the screen and then Cyclops (Wild) appears, so you use Stickerizer (A special stick to catch the Wild ones [Gotta get'em all!] and you can use it).

There is also the Day and Night cycle, that follows your computer time to set it, if it's before 6PM it's day, after it's night, until 6AM (I think so). Why this exist? Only to get 2... 2... TWO!!! Wild Sticks, and nothing more (I think it's only 2 because I played all this game on afternoons, and changed clock to get those).

The soundtracks is 2 musics, really happy and that, somehow, works very well with the game, the bad side, it's just 2 musics, end one play the other and restart.

There is a lot of combination with some jokes, others that just don't make any sense and others that is too much literal. The game is good, the soundtrack got me, even been only 2 short musics, and after a time annoying too, but the game has no difficult and what is hard to combine it's because is impossible to guess without a hint or a guide. The game's price isn't good in my opinion, for what this game could be, yet it has a lot of sticks on the game that could combine to get new ones, right now it has 221 stickers, but while playing I bet I did more than 300 ideas for it. I hope the developer (s?) can come with a new update with a lot of new sticks, because isn't hard to make new ones, the art style is really kid in my opinion (and yet I love this kind of art). You can buy it without fear if:

- You like indie games;
- You like cheap games;
- You like fast games;
- You like kid art style;
- You like puzzle games;
- You like to say to yourself "This makes no sense."

But if you want something "harder" I recommend Doodle God games, and you can play on your browser for free...

63/100 "Good, but could be better.". A very lovely experience.. I just purchase it and it does not load on the HTC vive headset from steam.

I want a coffee instead for my 2\$ ;). gotta say this game is amazing a good tactical shooter like this is something i have been searching for and havent found for years and this is quiet a relief however there is a slight problem



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the ai have two difficulties normal and hard  
on normal its very easy to complete just about any mission enemies rarely shoot and/or hit anything  
on hard however unless your very very good enemies kill off your team in a matter of seconds and just becomes overpoweringly difficult and basically removes anything for teammates and you just become stupified

also the game hasnt aged well places are open empty and sometimes outright boring but you gotta think this was made about 20 years ago

although it has its flaws its old give it that  
also since i don't think these type of games are done commonly (or at least aren't that good)  
you also have to credit the game on that part to for doing it and decently  
8.5/10 once again has its flaws but its a must buy i recomend buying the everything pack to but there are some pretty bad games in it (im looking at you delta force extreme 2) but its still worth its price. Seven years ago about, this *thing released. A remake of Painkiller, of sorts. I guess there was an effort, an attempt?*  
*Aside from abhorrent business practices (selling parts of the original game as DLC and the game still - 2019 - being far too expensive) this is surprisingly alright. It's fun to some larger degree, but don't expect to be blown away quite the same way original Painkiller did. Still fine for mindless shoot action akin to Quake, but nothing more than that, even if an upgrade in terms of graphics compared to the original. The story ends, suggesting a sequel, but that won't ever happen.*  
*The game has challenges, or micro-campaigns if you will, which are fairly nice too, just more content to fool around with.*

*In the end, this feels unfinished and the further you progress strangely soul-less. I suspect the publisher saw awful sales numbers and decided to pull staff from it's development. Multiplayer is dead too, as one would expect, but it was never really alive to begin with.*

*If you can grab it on a sale I recommend it, otherwise stay away for now, **get Painkiller: Black Edition instead.. I don't recommend this game. Faeverse Alchemy plays like mix of Pyou Pyou, Tetris and match 3 games.***  
*So if you dont like any of this you should avoid it.*

**So here are the positives:**

- looks really good
- recently added missions are a nice change of pace and can be really challenging
- gameplay is easy to learn difficult to master

**Now for negatives:**

- not many updates

**Neztral:**

- by the look of the menu the seem to have many more ideas because of the icons

**For 3 Euro you get you\u00b4re moneys worth.**

**I played this game more than some 40 Euro games.. This is the first very well done click and point adventure for VR!**

**Most other Puzzle VR games have self-solving puzzles and focus too much on exploration.**

**But this game did it better. The controls are perfectly made for this kind of genre. You can grab objects, use the objects with the environment or grabbing more objects to use them combined. Sounds simple but works very well!**

**The puzzles are not to easy, because you always have several items to choose from.**

**You have to carefully watch and use your environment to find a solution.**

**At this point, the art style is very important. The game looks very nice, it's clean and not overloaded, so the interactive points are not too hidden so there is no frustration coming up. And if you can't find a solution by yourself, you can use an ingame hint system.**

**For full use of roomscale you will need a very large room. My play area is 2m x 2.5m and I can't reach most objects. But you can use roomscale in combination with the touch controls, so it's not that bad. You just walk around in your room and grab the objects that are too far away with the touch screen.**

**The playtime is about 2h.**

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*So in my opinion, VR and puzzle/adventure games fit absolutely perfect and this game show how it work.  
I watched the trailer and thought "oh another "funny-VR-youtube" game. But no, it's not one of those games. It's an (very good) adventure puzzeling game in VR, so remember that!  
All in all, this game is creative, funny, challenging and fair priced! So I can highly roccatment it!*

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